

# Javascript Objects

- description : Javascript Object Constructors
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## The source of this article

### Javascript Object Constructors

```
// Constructor function for Person Objects
function Person(first, last, age, eye) {
  this.firstName = first;
  this.lastName = last;
  this.age = age;
  this.eyeColor = eye;
}

// Create a Person object
let myFather = new Person("Anthony", "Young", 50, "green");

// Display age
document.getElementById("demo").innerHTML =
  "My father is " + myFather.age + "."; // My father is 50.
```

(constructor function)

## Object Types (Blueprints) (Classes)

(JS Object Constructors)

"type"

" (object constructor function)

function Person()

new

```
// Constructor function for Person objects
function Person(first, last, age, eye) {
  this.firstName = first;
  this.lastName = last;
  this.age = age;
  this.eyeColor = eye;
}

// Create two person objects
let myFather = new Person("John", "Doe", 50, "blue");
let myMother = new Person("Sally", "Rally", 48, "green");

// Display age
document.getElementById("demo").innerHTML =
  "My father is " + myFather.age + ". My mother is " + myMother.age + ".";
// My father is 50. My mother is 48.
```

## The this Keyword

JavaScript    this    “    ”

this

, this

this    가    ,    가

```
'this'    가    .    .    'this'
```

## Adding a Property to an Object

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### Example

```
// Constructor function for Person objects
function Person(first, last, age, eye) {
  this.firstName = first;
  this.lastName = last;
```

```

    this.age = age;
    this.eyeColor = eye;
}

// Create 2 Person objects
let myFather = new Person("John", "Doe", 50, "blue");
let myMother = new Person("Sally", "Rally", 48, "green");

// Add nationality to first object
myFather.nationality = "English";

// Display nationality
document.getElementById("demo").innerHTML =
    "My father is " + myFather.nationality; // My father is English

```

myMother가 ( person 가 ) myFather 가 .

## Adding a Method to an Object

가 :

### Example

```

// Constructor function for Person Objects
function Person(first, last, age, eye) {
    this.firstName = first;
    this.lastName = last;
    this.age = age;
    this.eyeColor = eye;
}

// Create 2 Person objects
let myFather = new Person("John", "Doe", 50, "blue");
let myMother = new Person("Sally", "Field", 48, "green");

// Add a name method to first object
myFather.name = function () {
    return this.firstName + " " + this.lastName;
};

// Display full Name
document.getElementById("demo").innerHTML =
    "My father is " + myFather.name(); // My father is John Doe

```

# Adding a Property to a Constructor

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## Example

```
// Constructor function for Person objects
function Person(first, last, age, eye) {
  this.firstName = first;
  this.lastName = last;
  this.age = age;
  this.eyeColor = eye;
}

// You can NOT add a new property to a constructor function
Person.nationality = "English";

// Create 2 Person objects
let myFather = new Person("John", "Doe", 50, "blue");
let myMother = new Person("Sally", "Rally", 48, "green");

// Display nationality
document.getElementById("demo").innerHTML =
  "The nationality of my Father is " + myFather.nationality;
  // The nationality of my Father is undefined
```

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## Example

```
// Constructor function for Person objects
function Person(first, last, age, eye) {
  this.firstName = first;
  this.lastName = last;
  this.age = age;
  this.eyeColor = eye;
  this.nationality = "English";
}

// Create 2 Person objects
let myFather = new Person("John", "Doe", 50, "blue");
let myMother = new Person("Sally", "Rally", 48, "green");

// Display nationality
```

```
document.getElementById("demo").innerHTML =  
  "My father is " + myFather.nationality + ". My mother is " +  
  myMother.nationality;  
  // My father is English. My mother is English
```

(default values) 가 .

## Adding a Method to a Constructor

### Example

```
// Constructor function for Person Objects  
function Person(first, last, age, eye) {  
  this.firstName = first;  
  this.lastName = last;  
  this.age = age;  
  this.eyeColor = eye;  
  this.name = function () {  
    return this.firstName + " " + this.lastName  
  };  
};  
  
// Create a Person object  
let myFather = new Person("John", "Doe", 50, "blue");  
  
// Display full name  
document.getElementById("demo").innerHTML =  
"My father is " + myFather.name(); // My father is John Doe
```

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### Example

```
function Person(firstName, lastName, age, eyeColor) {  
  this.firstName = firstName;  
  this.lastName = lastName;  
  this.age = age;  
  this.eyeColor = eyeColor;  
  this.changeName = function (name) {  
    this.lastName = name;  
  };  
};
```



```

let x5 = new Array(); // A new Array object
let x6 = new RegExp(); // A new RegExp object
let x7 = new Function(); // A new Function object
let x8 = new Date(); // A new Date object

// Display the type of all objects
document.getElementById("demo").innerHTML =
  "x1: " + typeof x1 + "<br>" + // x1: object
  "x2: " + typeof x2 + "<br>" + // x2: object
  "x3: " + typeof x3 + "<br>" + // x3: object
  "x4: " + typeof x4 + "<br>" + // x4: object
  "x5: " + typeof x5 + "<br>" + // x5: object
  "x6: " + typeof x6 + "<br>" + // x6: object
  "x7: " + typeof x7 + "<br>" + // x7: function
  "x8: " + typeof x8 + "<br>"; // x8: object

```

Math() . Math() . new Math

## Did You Know?

String, Number	, JavaScript Boolean	(primitive data types)
:	가	(primitive values)
new Object()	{}	.
new String()	""	.
new Number()	12345	.
new Boolean()	true / false	.
new Array()	[]	.
new RegExp()	/()/	.
new Function()	() {}	.

## Example

```

let x1 = {}; // object
let x2 = ""; // string
let x3 = 0; // number;
let x4 = false; // boolean

```

```
let x5 = []; // object (not array)
let x6 = /()/; // object
let x7 = function () { }; // function

// Display the type of all
document.getElementById("demo").innerHTML =
  "x1: " + typeof x1 + "<br>" + // x1:object
  "x2: " + typeof x2 + "<br>" + // x2:string
  "x3: " + typeof x3 + "<br>" + // x3:number
  "x4: " + typeof x4 + "<br>" + // x4:boolean
  "x5: " + typeof x5 + "<br>" + // x5:object
  "x6: " + typeof x6 + "<br>" + // x6:object
  "x7: " + typeof x7 + "<br>"; // x7: function
```

## String Objects

```
(var firstName = "John")
new String ( "John")
```

[JS Strings](#)

## Number Objects

```
(var x = 123)
new Number (123)
```

[JS Numbers](#) 가

## Boolean Objects

```
(var x = false)
new Boolean (false)
```

[JS Booleans](#)

, [Javascript](#), [Objects](#), [Constructors](#)

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