

D3 :

```

<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
"http://www.w3.org/TR/html4/loose.dtd">
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=UTF-8">

<script src="https://d3js.org/d3.v5.min.js"></script>

<title>D3.js Example</title>
</head>
<body>
  <svg width = "500" height = "500"></svg>
  <script>
    const dataFile = [10, 20, 30, 40, 50]; //
    const svg = d3.select("svg"); // DOM <svg>

    svg.selectAll('rect') // <rect> DOM <rect>
      .data(dataFile) // dataFile
      .enter() // select selectAll
        ,
        가
      .append('rect') // enter <rect>
      .attr('fill', 'green') // (fill)
      (green) <rect fill="green" />
      .attr('height', (d) => {return d}) //
        'd' 가
      .height' d
      .attr('width', 40)
      .attr("x", (d, i) => {return 50 * i}) // x svg
        가 , x (가) 'i'
        가
      .attr("y", (d, i) => {return 100 - dataFile[i]});
  </script>
</body>
</html>

```

```

<svg width="500" height="500">
  <rect fill="green" height="10" width="40" x="0" y="90"></rect>
  <rect fill="green" height="20" width="40" x="50" y="80"></rect>
  <rect fill="green" height="30" width="40" x="100" y="70"></rect>
  <rect fill="green" height="40" width="40" x="150" y="60"></rect>
  <rect fill="green" height="50" width="40" x="200" y="50"></rect>
</svg>

```



eleven, d3, ,

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